

ART 221: Computer Graphics I

This course is designed to acquaint the student with the technology, vocabulary, and procedures used to produce artworks with computers. Emphasis is placed on the fundamentals of art, creativity, and the understanding of various graphic software. Upon completion, students should demonstrate a knowledge of computer graphics through production on a graphic program in a computer environment.

Credits: 3

Lab Hours: 6

Lecture Hours: 0

Program: [Art](#)